**Module: Apply/Interview**

Section: Interviews

*Description:* interactive simulation like the office politics in PD1. Instead, there will be multiple mock interviews of varying types of employers to simulate different types of interviews someone might face

* Good Employer – will not punish too hard for wrong answers, will have most freedom with answers
* Average Employer – will be indicative of average answers, will be kind, but not giving out free points
* Poor Employer – will have tough responses and a higher threshold needed to succeed
* Evil Employer – needs a near perfect record of the best answers and the approval rating is not seen

The interview will be split many main sections:

* Pre-intreview
  + prep, asking about things to do before an interview
  + does the student know much about the company/organization?
  + add a meter to see confidence levels and heartrate perhaps
  + ask how early to get to the interview
  + how are they dressed
* Start of Interview
  + how the student presents themselves
  + handshake?
* Main Interview
  + Behaviour questions
    - Did the student use the STAR approach?
  + Situational questions
    - Ask the advisors/leaders for good responses
  + Skill Questions (Omitted due to lack of generality)
  + Problem-solving questions
    - Does student clarify, explain thinking, talk about alternatives
  + Classic questions
    - May be tricky as a lot of questions are not general or relates to the position applied to
* Throughout the Interview
  + Add little aspects such as fidgeting, eye-contact, speech pace, etc.
* After the Interview
  + debrief what happened, what was good, what wasn’t
  + give a score of what was considered good
  + say if the student got the job

*Content:* The content will be general so that students of all faculties can gain from this activity. Content will consist of CareerHub info with feedback from Career Advisors/leaders